

# Computational Linguistics (INF2820 — Bits & Pieces)

$$\begin{array}{c} \left[ \begin{array}{c} \text{HEAD} & \boxed{1} \\ \text{SPR} & \langle \rangle \\ \text{COMPS} & \boxed{3} \end{array} \right] & \longrightarrow & \boxed{2} \left[ \begin{array}{c} \text{SPR} & \langle \rangle \\ \text{COMPS} & \langle \rangle \end{array} \right], & \begin{bmatrix} \text{HEAD} & \boxed{1} \\ \text{SPR} & \langle \boxed{2} \rangle \\ \text{COMPS} & \boxed{3} \end{array} \right] \\ phrase \end{array}$$

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## A Highly Ambiguous Example

The manager placed his bid on my desk.

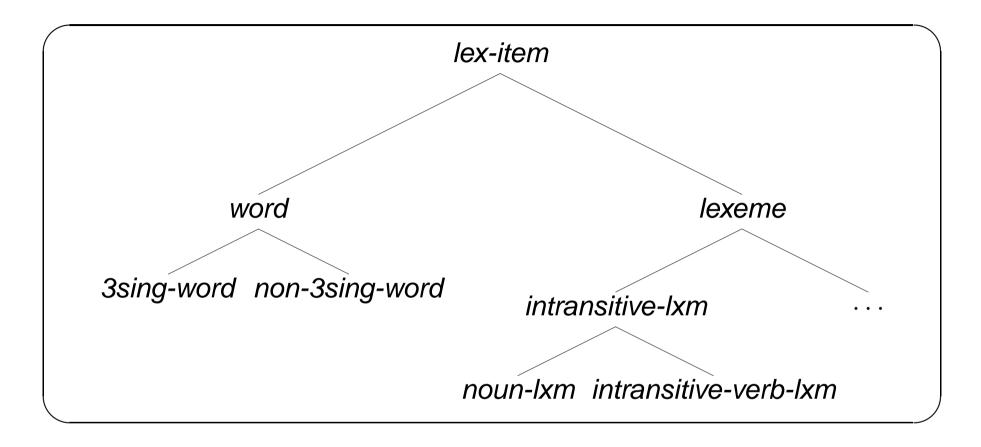


## **Dative Shift: A Productive Process**

```
\{\textit{hand}_1, \textit{give}_1, \textit{send}_1, ...\} \begin{bmatrix} \texttt{HEAD} & \textit{verb} \\ \texttt{SPR} & \langle \cdot \cdot \cdot \cdot \rangle \\ & & \begin{bmatrix} \texttt{HEAD} & \textit{noun} \\ \texttt{SPR} & \langle \cdot \rangle \\ \texttt{COMPS} & \begin{pmatrix} \texttt{SPR} & \langle \cdot \rangle \\ \texttt{COMPS} & \langle \cdot \rangle \end{pmatrix} \\ \textit{phrase} \begin{bmatrix} \texttt{HEAD} & \textit{noun} \\ \texttt{SPR} & \langle \cdot \rangle \\ \texttt{COMPS} & \langle \cdot \rangle \end{bmatrix} \\ \textit{phrase} \begin{bmatrix} \texttt{HEAD} & \textit{noun} \\ \texttt{SPR} & \langle \cdot \rangle \\ \texttt{COMPS} & \langle \cdot \rangle \end{bmatrix}
```



## The Lexeme vs. Word Distinction

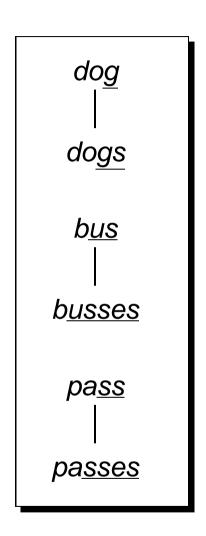


- Lexical entries are *uninflected*; cannot enter syntax by themselves;
- inflectional rules 'make' word from lexeme, possibly with 'null' suffix.



# Orthographemic Variation: Inflectional Rules

```
%(letter-set (!s abcdefghijklmnopqrtuvwxyz))
noun-non-3sing_irule :=
%suffix (!s !ss) (!ss !ssses) (ss sses)
non-3sing-word &
[ HEAD [ AGR non-3sing ],
  ARGS < noun-lxm > ].
noun-3sing_irule :=
3sing-word &
[ ORTH #1,
  ARGS < noun-lxm & [ ORTH #1 ] > ].
```





# **Recursion in the Type Hierarchy**

• Type hierarchy must be finite *after* type inference; illegal type constraint:

```
*list* := *top* & [ FIRST *top*, REST *list* ].
```

needs additional provision for empty lists; indirect recursion:

```
*list* := *top*.

*ne-list* := *list* & [ FIRST *top*, REST *list* ].

*null* := *list*.
```

• recursive types allow for *parameterized list types* ('list of X'):

```
*s-list* := *list*.

*s-ne-list* := *ne-list* & *s-list &

[ FIRST syn-struc, REST *s-list*].

*s-null* := *null* & *s-list*.
```



## **Our Grammars: Table of Contents**

#### **Type Description Language (TDL)**

- types.tdl type definitions: hierarchy of grammatical knowledge;
- lexicon.tdl instances of (lexical) types plus orthography;
- rules.tdl instances of construction types; used by the parser;
- lrules.tdl lexical rules, applied before non-lexical rules;
- irules.tdl lexical rules that require orthographemic variation;
- roots.tdl grammar start symbol(s): 'selection' of final results.

#### **Auxiliary Files (Grammar Configuration for LKB)**

- labels.tdl TFS templates abbreviating node labels in trees;
- globals.lsp, user-fns.lsp parameters and interface functions;
- mrsglobals.lsp MRS parameters (path to semantics et al.)



# **LinGO English Resource Grammar**

#### Linguistic Grammars On-Line (http://lingo.stanford.edu/erg)

- LinGO English Resource Grammar (Dan Flickinger et al., since 1993);
- general-purpose HPSG; domain-specific lexica (some 32,000 lexemes);
- development using LKB; high-efficiency C<sup>[++]</sup> parser for applications;
- domain-specific vocabulary addition and tuning → ~85+% coverage;
- average parse times: a few seconds per sentence, for Wikipedia text;
- → exact same resource used simultaneously in many (research) projects.

## An Open-Source Repository (http://www.delph-in.net/)

- Harmonize theory, formalism, and tools: exchange ling- and software;
- world-wide initiative, now twelve languages under active development.



## **Review: Context-Free Grammars**

- Formally, a *context-free grammar* (CFG) is a quadruple:  $\langle C, \Sigma, P, S \rangle$
- C is the set of categories (aka non-terminals), e.g. {S, NP, VP, V};
- $\Sigma$  is the vocabulary (aka *terminals*), e.g. {Kim, snow, saw, in};
- *P* is a set of category rewrite rules (aka *productions*), e.g.

- $S \in C$  is the *start symbol*, a filter on complete ('sentential') results;
- for each rule ' $\alpha \to \beta_1, \beta_2, ..., \beta_n$ '  $\in P$ :  $\alpha \in C$  and  $\beta_i \in C \cup \Sigma$ ;  $1 \le i \le n$ .



# The Chomsky Hierarchy of (Formal) Languages

- (Formal) Languages vary in 'degree of structural complexity' exhibited;
- traditionally:  $a^*$  (iteration) vs.  $a^nb^n$  (nesting) vs.  $a^nb^mc^nd^m$  ('cross-serial');
- ◆ Chomsky Hierarchy: inclusion classes of formal languages; Type 0 3.

0	unrestricted	$\beta_1 \to \beta_2$	Turing Machine
1	context-sensitive	$\beta_1 \alpha \beta_2 \to \beta_1 \gamma \beta_2$	linearly-bounded automaton
2	context-free	$\alpha \to \beta$	push-down automaton
3	regular	$\alpha \to \delta \mid \alpha \delta$	finite-state automaton
$\alpha \in C, \ \beta_i \in (C \cup \Sigma)^*, \ \gamma \in (C \cup \Sigma)^+, \ \delta \in \Sigma^+$			

## What is the Formal Complexity of Natural Languages?

- Minimally context-free (center self-embedding, e.g. in relative clauses);
- (Culy; Shieber, 1985): not context-free (Bambara, Swiss German);
- (Joshi, 1985): extra class of *mildly* context-sensitive languages (TAG).



# **Adding Semantics to Unification Grammars**

#### Logical Form

For each sentence admitted by the grammar, we want to produce a meaning representation that is suitable for applying rules of inference.

This fierce dog chased that angry cat.

$$this(x) \land fierce(x) \land dog(x) \land chase(e,x,y) \land past(e) \land that(y) \land angry(y) \land cat(y)$$

#### Compositionality

The meaning of each phrase is composed of the meanings of its parts.

#### Existing Machinery

Unification is the only means for constructing semantics in the grammar.



# **Appending Lists with Unification**

• A difference list embeds an open-ended list into a container structure that provides a 'pointer' to the end of the ordinary list at the top level:

- Using the LAST pointer of difference list A we can append A and B by
  - (i) unifying the front of B (i.e. the value of its LIST feature) into the tail of A (i.e. the value of its LAST feature); and
  - (ii) using the tail of B as the new tail for the result of the concatenation.



## **Notational Conventions**

• lists not available as built-in data type; abbreviatory notation in TDL:

```
< a, b > \equiv [ FIRST a, REST [ FIRST b, REST *null* ] ]
```

underspecified (variable-length) list:

```
< a, ... > \equiv [ FIRST a, REST *list*]
```

difference (open-ended) lists; allow concatenation by unification:

```
<! a !> \equiv [ LIST [ FIRST a, REST #tail ], LAST #tail ]
```

- built-in and 'non-linguistic' types pre- and suffixed by asterisk (\*top\*);
- strings (e.g. "chased") need no declaration; always subtypes of \*string\*;
- strings cannot have subtypes and are (thus) mutually incompatible.



# **An Example: Concatenation of Orthography**

$$\begin{bmatrix} \mathsf{ORTH} \begin{bmatrix} \mathsf{LIST} \ \mathbf{1} \end{bmatrix} \\ \mathsf{LAST} \ \mathbf{3} \end{bmatrix} \longrightarrow \begin{bmatrix} \mathsf{ORTH} \begin{bmatrix} \mathsf{LIST} \ \mathbf{1} \end{bmatrix} \\ \mathsf{LAST} \ \mathbf{2} \end{bmatrix}, \ \begin{bmatrix} \mathsf{ORTH} \begin{bmatrix} \mathsf{LIST} \ \mathbf{2} \end{bmatrix} \\ \mathsf{LAST} \ \mathbf{3} \end{bmatrix}$$

